

Kayak Polo Registration



Team Name _____

Team Captain (main point of contact): _____ Shirt size: _____

Email: _____ Phone: _____

Player Name: _____ Shirt size: _____

Email: _____ Phone: _____

Player Name: _____ Shirt size: _____

Email: _____ Phone: _____

Player Name: _____ Shirt size: _____

Email: _____ Phone: _____

Player Name: _____ Shirt size: _____

Email: _____ Phone: _____

Player Name: _____ Shirt size: _____

Email: _____ Phone: _____

Games: January 11th
February 8th

January 25th
February 22nd

6-8PM Bellemeade Pool

1. Registration fee is \$100 per team. You may pay in cash, check, or credit. We ask all checks be made out to RVA Paddlesports. You can pay at the registration desk on December 7th and January 11th. You may also call to register over the phone at (804) 898- 0697 or email us this form at rvapaddle-sports@gmail.com.

2. Games will be 10 minutes in length with 5-minute intervals in between. We are looking to play at least 8 games a night. Games will be lengthened for the Championship rounds.

3. Helmets are required at all times while games are being played. PFDs are recommended. Boats may not exceed 9.5 feet in length.

4. Games will start promptly at 6pm on game night and end at 8pm.



Rules of Kayak Polo

1. Teams must have 4 players in the water at all time. Substitutes will wait on edge of pool on the team's respective goal line. Goal line will be decided by a coin toss at the beginning of the game.
2. Substitutions can be made at any point in the game. The substitute may enter the field once the player they are replacing has touched the goal line. Player exiting the game should leave the pool promptly.
3. Game will start with the referee throwing the ball into center of the pool. Players may move from goal line when the ball hits the water but only one player from each team may try and obtain the ball.
4. Once a player has the ball in their hand they are no longer allowed to engage their paddle with the water. The player in possession of the ball may only be in possession for 5 seconds. After 5 seconds the must travel at least 1 meter from the kayak or to another teammate.
5. If the ball goes out of bounds a sideling throw is awarded to the last team to not touch the ball. If the ball goes out of bounds on the goal line a corner throw is awarded to the last team to not touch the ball.
6. If a goal is scored, the play stops, the scoring team returns to their defensive end, and play begin at half field with the non-scoring team in possession of the ball.
7. A capsized boat will be responsible for rolling up, **if a player wet exits their boat game-play will not stop.** A swimmer may not be assisted by any other player in getting their gear out of the pool. A substitution may not be made until all of swimmers gear is out of the pool. If the referee deems a swimmer situation unsafe, they will stop the game.
8. Goalies are considered the person directly underneath the goal during play. If the goalie is moved or unbalanced it will be considered an illegal tackle and ball will be given to the defense.
9. Goalies and defenders may use their paddles to defend their respective goal.
10. Illegal use of the paddle includes contacting an opponents person, putting your paddle within arms reach of opponent in possession of ball, using your paddle to play the ball across an opponents bow, playing the ball with the paddle within arms reach of an opponent playing the ball with their hand.
11. **You are responsible for your bow and paddle. Contacting an opposing player with your bow or paddle will award them with the ball.**
12. **NO HAND OR KAYAK TACKLING IS ALLOWED**
13. There will be no holding of an opponent at all times and no obstructing an opponent's position when further then 3 meters of the ball.
14. If two opposing players are both in possession of the ball for more than 5 seconds, the referee will decide who is awarded possession.
15. Winner is whichever team has scored the most points at the end of the game. There will be no tiebreak rounds until the championships.
16. Points will be awarded each game. A win will equal 3 points, tie equals 1 point, and a loss is 0 points. Points at the end of the season will affect your seed in the championships.